KINECT INFORMATION SHEET

Applies to Kinect Only

Kinect is a unique QD mounting system, different from standard MLOK mounts. This information sheet is designed to help understand how Kinect works, proper installation, components, and simple diagnostics to eliminate common questions & concerns.

Please read through this information guide and follow each step that pertains to you. See product depictions below to identify key components.

INSTALLATION

1. Press both **Buttons** inwards until the corresponding **Wedges** click and the **Buttons** remain in the inward position. This is the OPEN position and ready to be installed.

2. Center Kinect over the desired MLOK slot(s) then press firmly and evenly into the MLOK slot(s). Both **Wedges** (and corresponding **Buttons**) should deploy and spring outwards.

3. Kinect can only be installed on whole MLOK slot(s) and not positioned halfway between MLOK slot(s).

REMOVAL

1. Press both **Buttons** inwards until the corresponding **Wedges** click and the **Buttons** remain in the inward position.

2. Evenly remove from MLOK slot(s) in an upward fashion. Do not pry!

THINGS TO KNOW & CONSIDER

1. **Wedges** should be activated at the same time. Pay close attention to the **Wedges** and **Buttons**. If only one **Wedge** is locked inward during installation or removal it may cause complications during operation.

2. Kinect and recoil. **Wedges** are spring loaded and if recoil on large caliber firearms is not managed correct it can cause the springs to compress and Kinect to disengage.

3. Kinect and bipods. Due to the spring-loaded **Wedges**, Kinect is not considered ideal for heavy bipod use. When loading into a bipod, the subsequent recoil from larger caliber rifles can cause the springs to compress and Kinect to disengage from the rail.

4. Verify your rail! Kinect was designed to work with Magpul MLOK standards on metal rails. Fitment and functions on polymer or out of spec rails is not guaranteed.

5. Disassembly. Never attempt to disassemble or repair Kinect on your own. Doing so will void any and all warranty coverage.

FUNCTIONS TEST

1. One at a time, press both **Buttons** inwards – They should each click and remain in the inward position. (Skip if both **Buttons** and corresponding **Wedges** are already locked inward).

TURN KINECT OVER FOR REMAINING TESTS

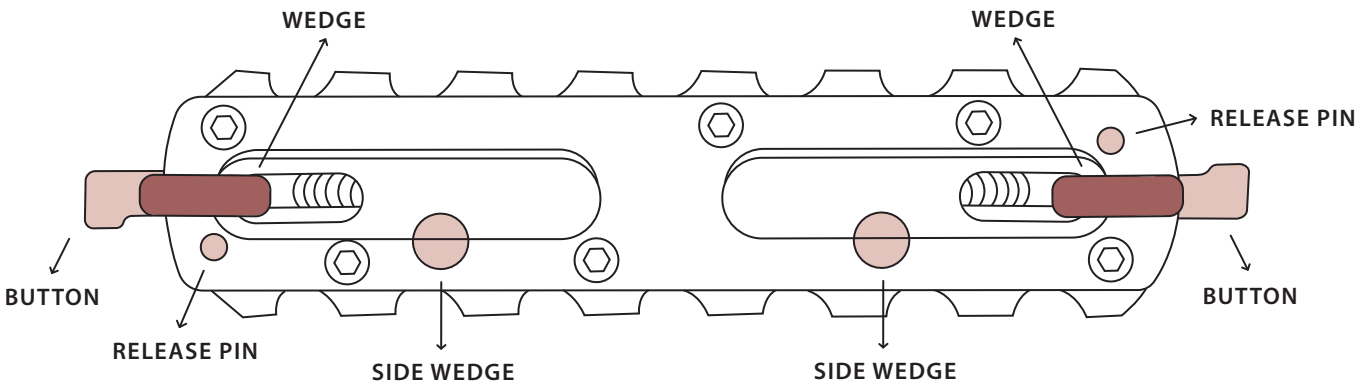
2. One at a time, press the **Release Pin** next to each **Wedge** – The **Wedge** and **Button** should spring outward. (Preform step 1 now if initially skipped, then proceed to step 3)

3. Using the tip of a pen, press the **Side Wedge(s)** – It should spring up and down freely.

4. One at a time, hold the **Release Pin** down (flush with the base) and simultaneously press the **Button** in and out several times – **Button** and **Wedge** should move freely.

5. One at a time, hold the **Button** inward and simultaneously press the **Release Pin** several times – **Release Pin** should move freely.

DEPICTION 1 - CLOSED



DEPICTION 2 - OPEN